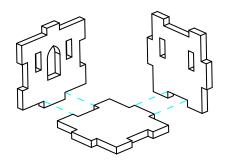
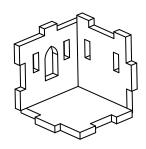
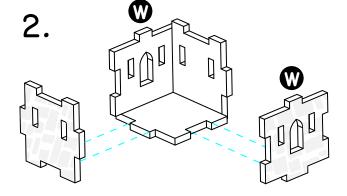
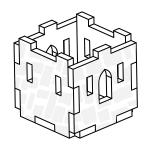
## **Turret**

١.



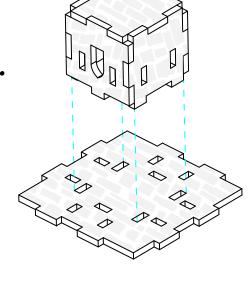


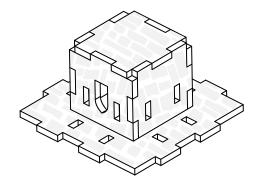




Make sure that the windows (W) are across from one another

3.





## **Turret**

